

Texas Charter School Academic & Athletic League (TCSAAL)
Basketball Rules
2008-2009 Season

Game Length:

High School- 8 minute Quarters 5 minute half

6th – 8th Grade – 6 minute Quarters 5 minute half

Clock management:

The clock will work traditionally, stopping for out of bounds, time outs, free throws and any other time under UIL rules.

Mercy rule: If a team is up by over 20 points in the second half then the game can be moved to a running clock if both coaches agree to move to a running clock. The game will go back to traditional time formats if the point difference gets within 20 points.

Shot Clock:

No shot clock

Fouls:

A player will be terminated from a game after 5 fouls.

Technical / Flagrant Fouls:

A player will be terminated from a game after 2 technical fouls.

The referee may kick a player or coach out after a single intentional flagrant foul at the referee's discretion.

Facility:

The home team is responsible for providing the facility for the game. If they do not do so, they will have to reschedule the game for a later date. If both teams cannot reschedule the game, the home team will forfeit the game.

Player eligibility:

A player in a younger grade can play up for example a 8th grader could play on the high school team or a 5th grader could play on the 6th – 8th grade team. However, one player cannot play on both age levels at any point in the same season. If a team plays an ineligible player then they will forfeit that game. A player in a higher age group then designated for the league can not play down, for example a 9th grader cannot play in the 6th – 8th grade league.

No pass no play:

TCSAAL requires that all students maintain at least a 70% average in all classes to participate in TCSAAL activities. As we do want to use athletics as an incentive to obtain good grades, a player can be moved to the active roster if they are passing all classes on a progress report under the individual schools system. If a player does not have a passing average, they can still remain on the team they are just not eligible to play in the games.

Team Rosters:

All team rosters are due at the beginning of the season. Final team rosters are due before your 5th game for the 6th – 8th grade leagues and before the 6th game for the high school teams. After the deadline for the final roster, no other players will be allowed to be added to the team.

Team size:

A team can play a game with only 4 players on the court, however they will have to forfeit if they fall down to 3 eligible players. For example, if a team is down to only 4 players because people have fouled out or grades, then they can play the game. They cannot play with fewer than 4 players on the court.

All rules not covered in these rules will be followed based on UIL basketball rules for middle school and high school.